Materials:
1. 3 line staff with some notes to Bow Wow Wow already on it
2. Button

Core Music Standards:
MU:Pr4.2.2b: When analyzing selected music, read and perform rhythmic and melodic patterns using iconic or standard notation.
MU:Pr6.1.2a: Perform music for a specific purpose with expression and technical accuracy.
MU:Re8.1.2a: Demonstrate knowledge of music concepts and how they support creators'/ performers' expressive intent.

Lesson Plan: (Practice Half-Note and Prepare Pentatonic Scale)
    Opening: (5 minutes)
- Game to "Bow Wow Wow"

    High Concentration (5-7 minutes)
- Fill in Solfege to "Bow Wow Wow" on 3 line staff

    Change of Pace (5-7 minutes)
- Game "Down Came a Lady"

    Moderate Concentration (5-7 minutes)
- Teach "Rocky Mountain"
- Find the long note and have them drag their hand up their arm when they hear it (Half Note)

    Ending/closing (5-7 minutes)
- Game to "Button You Must Wander"

| Previous Concept	Practice Concept & songs	Prepare Concept & songs	Next Concept
Concept: Step/Skip/Leap	Concept: Half Note 1)Rocky Mountain 2)Down Came a Lady 3) 4) 5)	Present song: Rocky Mountain 1)Bow Wow Wow 2)Button, You Must Wander 3)Rocky Mountain 4)Great Big House in New Orleans 5)	Concept: Bar line/Measure

Bow Wow Wow

PATHWAY TO *Movement Play*: Traditional singing game

Play F and C
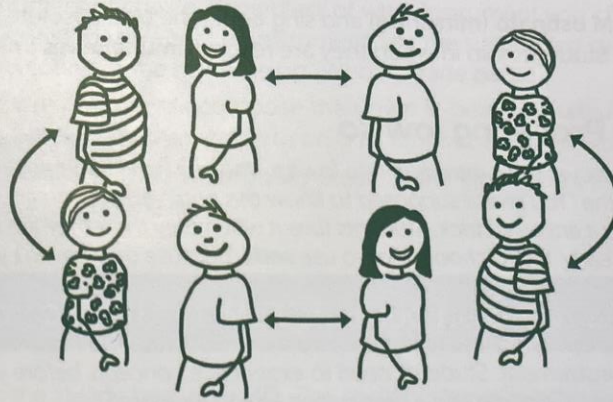
- Students stand in a circle, with pairs facing each other.
- They stomp their feet three times when singing the "Bow, wow, wow" **motive**. They gesture, moving their hands apart with the palms facing up, to fill in the rest.
- They clap hands three times while singing, "Whose dog art thou?" and then gesture for the rest. This gesture will resemble a gesture made when asking a question, like a shrug.
- Partners join hands and during "Little Tommy Tucker's dog," they step left, rotating together until they trade places.
- On the final "Bow, wow, wow," students step in place three times, and on the last beat of the song both players jump and turn around to face a new partner. The song begins again with new partners.
- Repeat until everyone returns to their original partner.
- No overt singing instruction occurs. Students learn the song while playing the game.

I would change the first two measures of the song so that the students could practice the half note. I would have them slide towards the center of the circle and then back again on the half notes.

- Divide the class in half. Half play the drums. The other half sings the song. Trade parts.
- Put it all together.

Bow Wow Wow

Traditional/arr. Sams

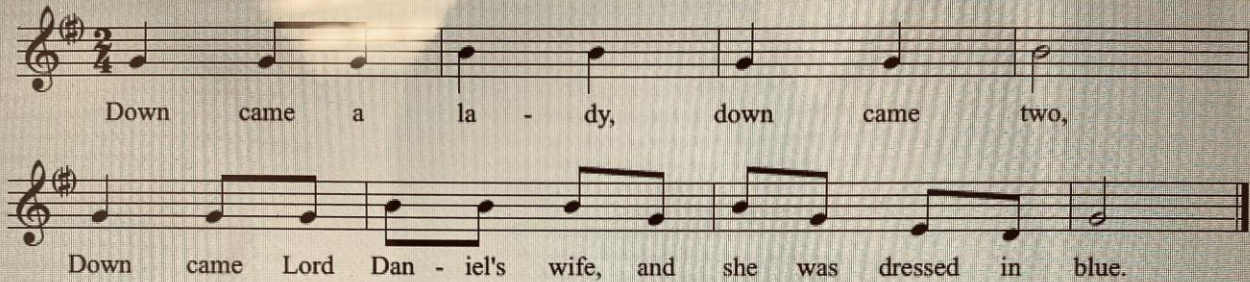Bow, wow, wow. Whose dog art thou?

Lit - tle Tom - my Tuck - er's dog. Bow, wow. wow.

BX/BM

Purposeful Pat

Down Came a Lady

Informant/Performer:
Mrs. Nancy Kitts and Miss Rosa Tickle
Bland, VA, 1923

Down came a la - dy, down came two,

Down came Lord Dan - iel's wife, and she was dressed in blue.

Game Directions

Formation: Standing circle of children with hands joined; one child in the center.

Action:
All sing, moving clockwise in time to the music.
On the final word "blue," the center child points to someone in the circle who is wearing blue.
This child then steps out of the circle and walks counter-clockwise around the outside of the circle
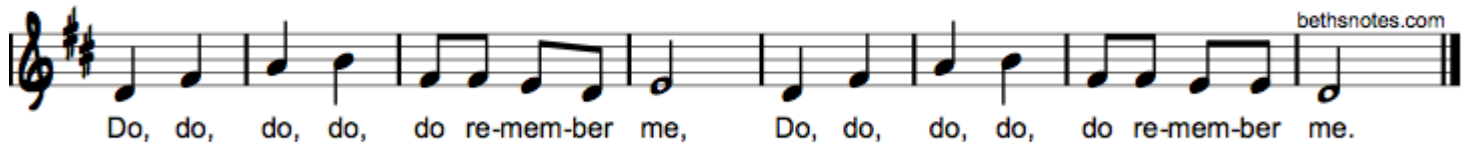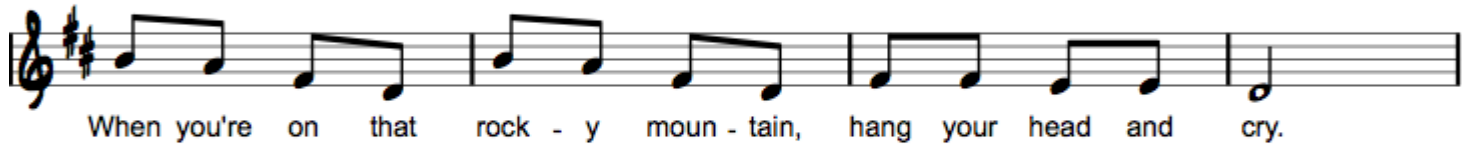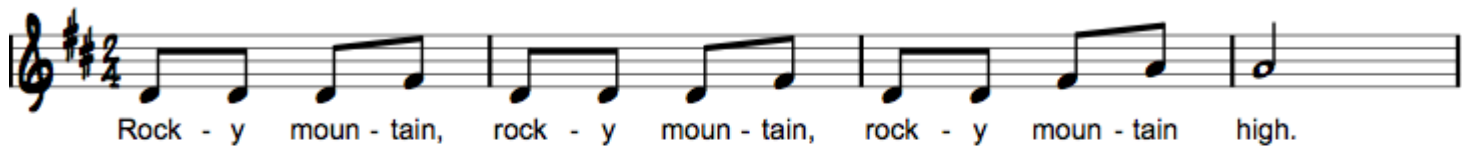   as the game continues.
The center child then points to another child and names another color.
The game continues until all the children are in the outer circle.
On the final round they all point toward the center child, naming his color.

ROCKY MOUNTAIN

Rock - y moun - tain, rock - y moun - tain, rock - y moun - tain high.

When you're on that rock - y moun - tain, hang your head and cry.

Do, do, do, do, do re-mem-ber me, Do, do, do, do, do re-mem-ber me.

2. Stormy ocean, stormy ocean, stormy ocean wide,
When you're on that stormy ocean, there's no place to hide. *Refrain*

3. Sunny valley, sunny valley, sunny valley low,
When you're in that sunny valley sing it soft and low. *Refrain*

Lyrics

1. Rocky mountain, rocky mountain, rocky mountain high.
When you're on that rocky mountain hang your head and cry.

Refrain
Do, do, do, do, Do remember me. (repeat)

2. Stormy ocean, stormy ocean, stormy ocean wide,
When you're on that stormy ocean, there's no place to hide. Refrain

3. Sunny valley, sunny valley, sunny valley low,
When you're in that sunny valley sing it soft and low. Refrain

Button You Must Wander

But-ton you must wan-der, wan-der, wan-der, But-ton you must wan-der   far a - way.

Bright eyes will find you. Sharp eyes will find you.   But-ton you must wan-der   ev - 'ry - where.

You can change the final quarter note in each line to be a half note.

Lyrics

Button you must wander, wander, wander,
Button you must wander far away.
Bright eyes will find you. Sharp eyes will find you.
Button you must wander far away.

For first graders, I use this for rhythm to help find the quarter rests.

Game

The children sit in a circle on the floor with one student in the middle. Before we start to sing, the student in the middle closes his/her eyes while I give the button to one student in the circle. I tell the other students to be "sneaky" and pretend to hold the button in their hands. When the singing starts, the student in the middle opens his/her eyes while students in the circle pretend to pass the button. When we have finished the song, the class chants: Button, button, who's got the button?

The person in the middle gets 3 chances to guess who ended up with the button.